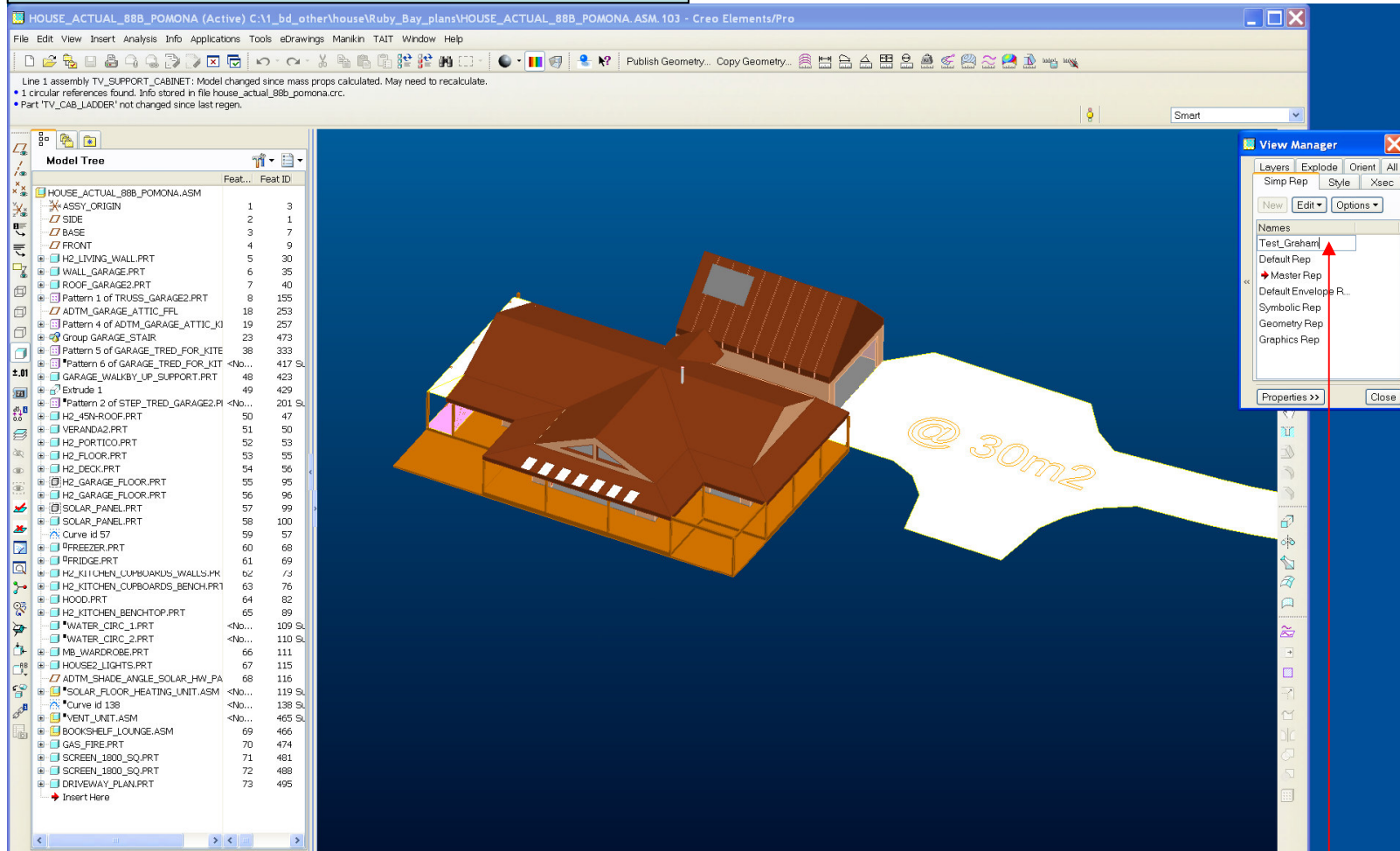
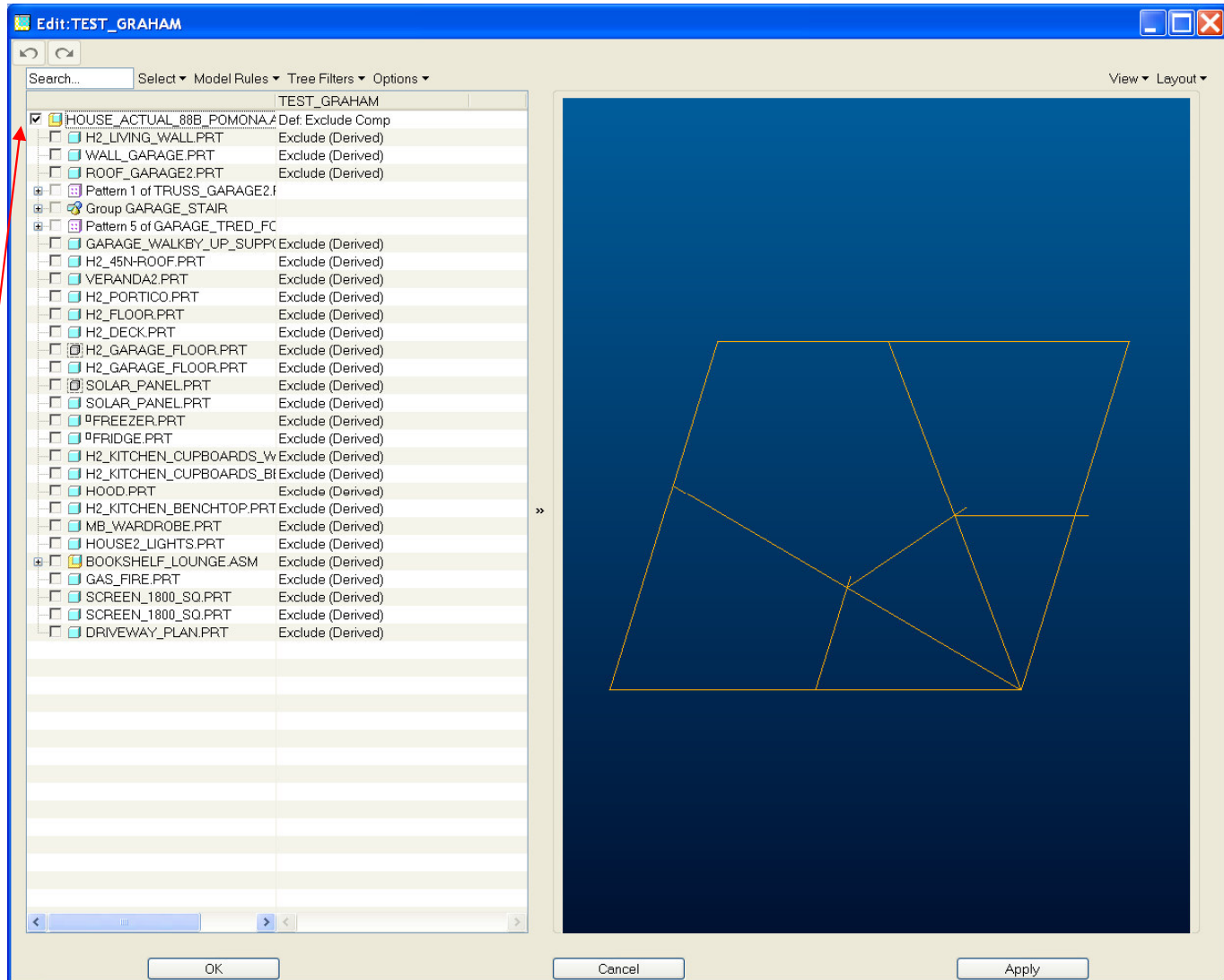


This is a rough assembly of my house for this demo.



Making a new Simplified Rep

This is the window that opens when I make a new Simplified Rep. Note that I have stretched it to see things better, particularly the preview window on the right.



You don't really see anything so my first step is to check the high level assembly box (even though it looks checked already!).

Re checking this box brings everything in as a Master Rep.

- From here you uncheck what you want (treating it as a model tree).
- The preview window shows you what is included as a master rep and what you uncheck will disappear.
- You can pick items in the preview window and see them highlight in the Editor tree or vice versa.
- You can RMB on any highlighted item in the preview window or tree and choose to exclude it or whatever that way. If you do it in the preview window you have more RMB options which give you powerful control.

