

**Calculations for 2012 FRC Game Robot Rumble****Instructions:** Change only the items described by comments in red.

All other values and plots will be updated automatically

Shot Exit Velocity Calculation for a given launch height, distance from the hoop, and basket height**Givens & Constants**

$$\pi = 3.142 \quad \text{Mathcad Constant Values}$$

$$g = 9.807 \frac{m}{s^2}$$

Goal Heights: Defining the height of the game baskets

$$h_{goal} := \begin{bmatrix} 28 \\ 61 \\ 98 \end{bmatrix} \cdot in$$

$$low := 0$$

$$mid := 1$$

$$high := 2$$

Shot Parameters

Launch Height: $h_0 := 36 \text{ in}$

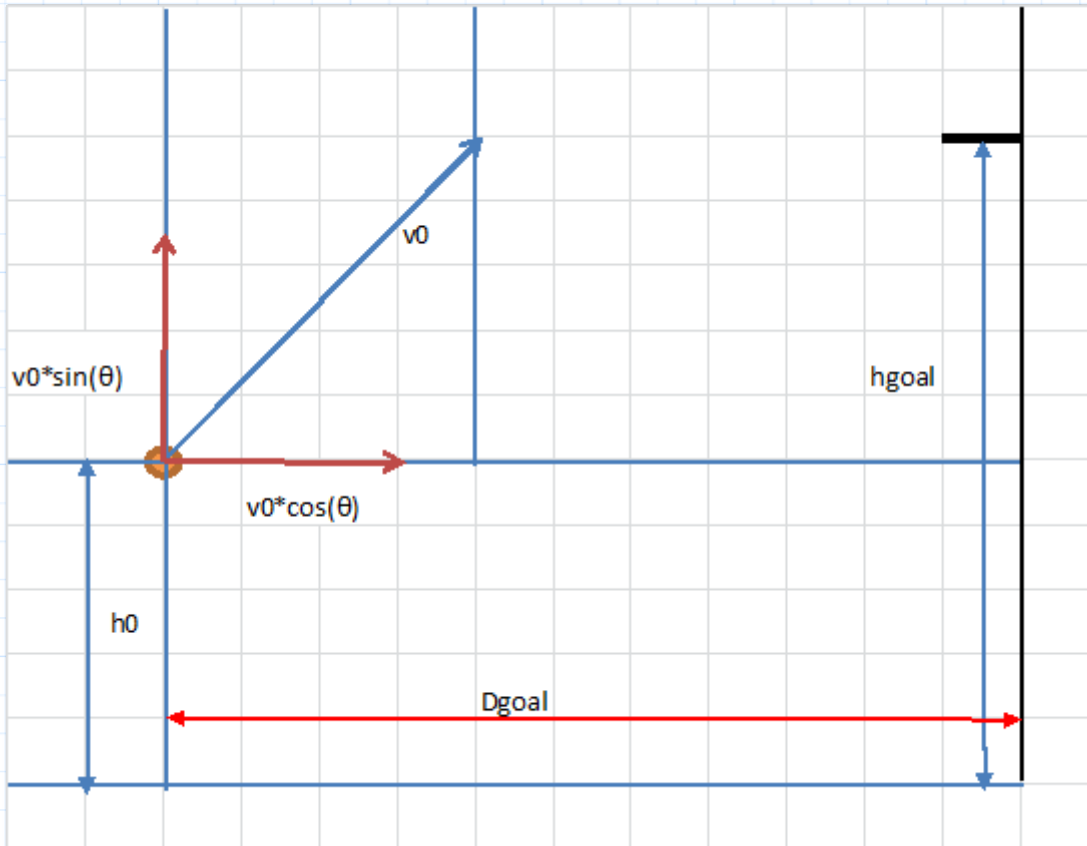
Launch Angle: $\theta_0 := 45 \text{ deg}$

Shot Distance: $D_{goal} := 15 \text{ ft}$

Target Selection: $Target := 0$ Low = 0, Middle = 1, High = 2

$$h_{goal_{Target}} = 2.333 \text{ ft}$$

Calculation of the Initial Velocity Required to Reach the Basket



$$v_x = v_0 \cdot \cos(\theta_0)$$

$$v_y = v_0 \cdot \sin(\theta_0)$$

$$x_d = v_x \cdot t$$

$$y_d = \frac{-1}{2} \cdot g \cdot t^2 + v_y \cdot t + h_0$$

$$t = \frac{x_d}{v_x}$$

substitute into

$$y_d = \frac{-1}{2} \cdot g \cdot \left(\frac{x_d}{v_x}\right)^2 + v_y \cdot \frac{x_d}{v_x} + h_0$$

$$y_d = \frac{-g \cdot x_d^2}{2 \cdot v_x^2} + x_d \cdot \frac{v_y}{v_x} + h_0$$

In the Hidden Area a lot of Algebra Happens

Formula for Desired Initial Velocity

$$v_o = \sqrt{\frac{-g \cdot x_d^2}{2 \cdot \cos^2(\theta_0) \cdot (y_d - x_d \cdot \tan(\theta_0) - h_0)}}$$

Formula Expressed in Terms of Worksheet Parameters:

$$Vel := \sqrt{\frac{-g \cdot D_{goal}^2}{2 \cdot \cos(\Theta_0)^2 \cdot (h_{goal_{Target}} - D_{goal} \cdot \tan(\Theta_0) - h_0)}} = 21.496 \frac{ft}{s}$$

$$D_{goal} = 15 \text{ ft}$$

$$\Theta_0 = 45 \text{ deg}$$

$$Target = 0$$

$$h_0 = 36 \text{ in}$$

$$h_{goal_{Target}} = 2.333 \text{ ft}$$

Index vector for Creating a Plot with a Standard Increment

$$index := \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 8 \\ 9 \\ 10 \\ 11 \\ 12 \end{bmatrix}$$

Note: This vector is used to generate all remaining data vectors and plots.

Calculating the ball trajectory over time

$$V_x := Vel \cdot \cos(\Theta_0) = 15.2 \frac{ft}{s}$$

$$V_y := Vel \cdot \sin(\Theta_0) = 15.2 \frac{ft}{s}$$

$$\Delta t := \frac{D_{goal}}{V_x} \cdot \frac{1}{\text{length}(index) - 1} = 0.09 \text{ s}$$

Note:

time, *distance*, and *height* are vectors. Open the Hidden Area below the definitions to view the data.

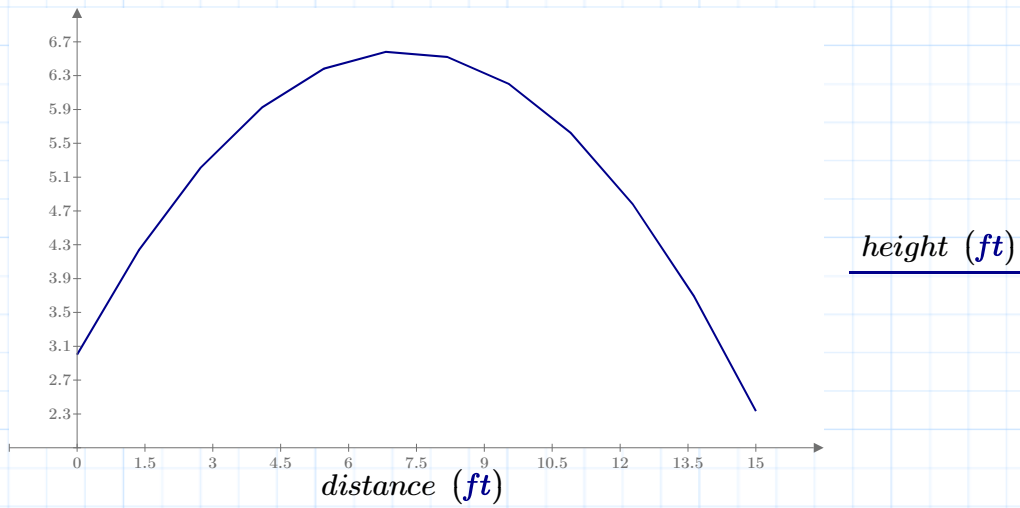
$$time := (index - 1) \cdot \Delta t$$

$$distance := time \cdot V_x$$

$$height := time \cdot V_y - \left(\frac{g}{2}\right) \cdot time^2 + h_0$$

Plot of ball trajectory: Distance from Robot vs. Height

$$D_{goal} = 15 \text{ ft} \quad \Theta_0 = 45 \text{ deg} \quad h_0 = 0.914 \text{ m}$$



Calculation of the Scoring Angle of the Ball

$$ScoringAngle := \text{atan} \left(\frac{height(\text{length}(index) - 1) - height(\text{length}(index) - 2)}{distance(\text{length}(index) - 1) - distance(\text{length}(index) - 2)} \right)$$

$$ScoringAngle = -44.826 \text{ deg}$$

Calculating the needed shooting velocity as a function of the distance to the hoop

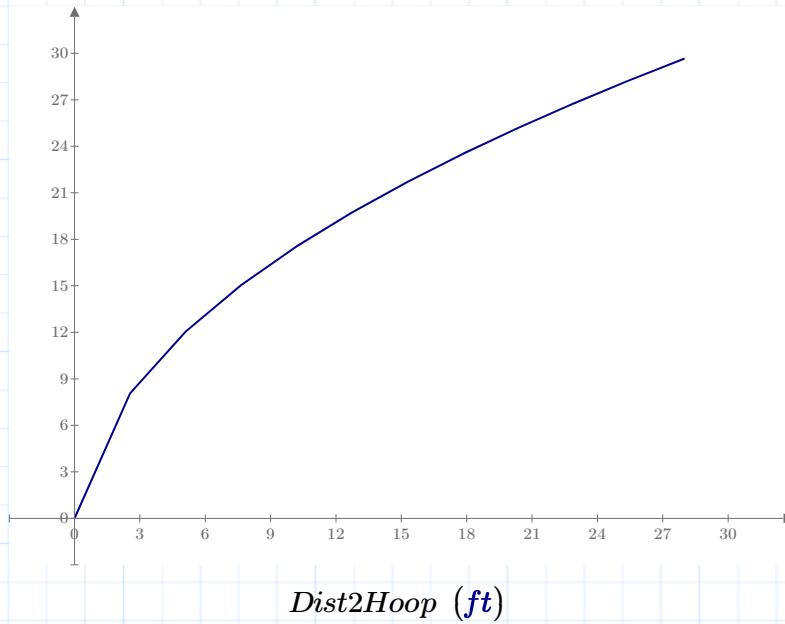
$maxShootingRange := 28 \text{ ft}$ Adjust maximum shooting range if desired

$deltaRange := \frac{maxShootingRange}{length(index) - 1} = 2.545 \text{ ft}$

$Dist2Hoop := (index - 1) \cdot deltaRange$

$$Vel_d2h := \sqrt{\frac{-g \cdot Dist2Hoop^2}{2 \cdot \cos(\Theta_0)^2 \cdot (h_{goal_Target} - Dist2Hoop \cdot \tan(\Theta_0) - h_0)}}$$

Desired Velocity vs. Distance from Goal for Launch Angle $\Theta_0 = 45 \text{ deg}$



$Vel_d2h \left(\frac{ft}{s} \right)$

$Dist2Hoop (ft)$

Calculation of the launch velocity needed for different launch angles

Shot Parameters

$maxAngle := 80 \text{ deg}$ Adjust the angle range if desired

$minAngle := 10 \text{ deg}$

$$deltaAngle := \frac{maxAngle - minAngle}{length(index) - 1} = 6.364 \text{ deg}$$

$$Angle := (index - 1) \cdot deltaAngle + minAngle$$

$$Vel_Angle := \sqrt{\frac{-g \cdot D_{goal}^2}{2 \cdot \cos(Angle)^2 \cdot (h_{goal_Target} - D_{goal} \cdot \tan(Angle) - h_0)}}$$

Plot of the launch velocity vs. launch angle for a constant distance to the hoop

$D_{goal} = 15 \text{ ft}$

