


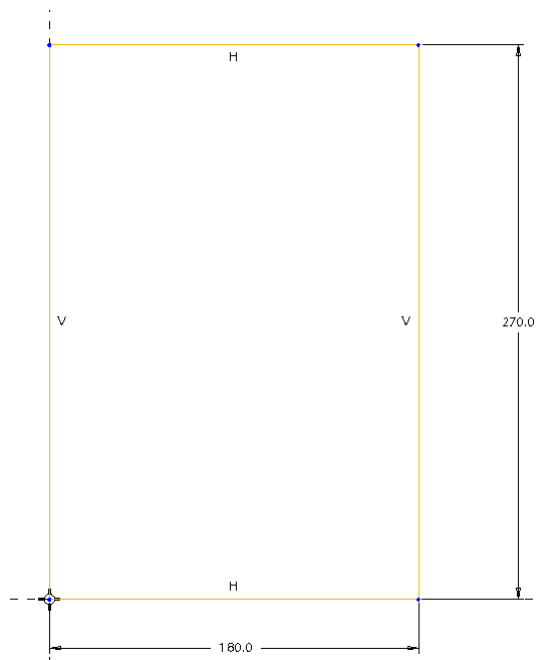



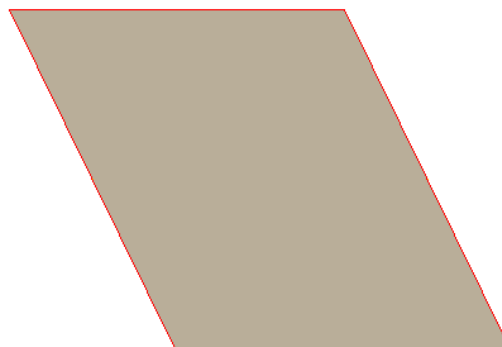
## Creating A Trace Sketch Without Style

Within the STYLE feature of Wildfire you can create a TRACE SKETCH which allows you to use an image as an underlay or guide for your sketching. This works well. But since STYLE is an extra cost option not all users will have access to it. Don't despair with just a little more work you can create the same effect without STYLE. Here is how...

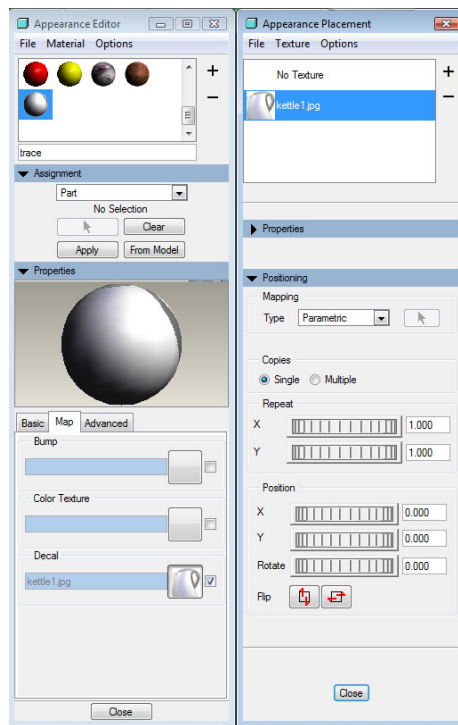
**STEP 1 :** Create a new Sketch INSERT > MODEL DATUM > SKETCH . Set up the sketch in the normal manner to draw onto a datum plane. Sketch a rectangle  and dimension  the width and height. Change the dimension values to the values you want the final trace sketch to be. Exit sketcher .



**STEP 2 :** We will now create a surface using this rectangle. Choose EDIT > FILL. If the sketch was already selected it will automatically be filled with a surface – if not the FILL dashboard will appear and you can select the Sketch and then close the dashboard .



**STAGE 3 :** Now you have a surface you can apply your sketch to it as a . Use VIEW > COLOR & APPEARANCE to open the Appearance Editor – you may already be familiar with this. Create a new material using MATERIAL > NEW **+** and rename it TRACE. Now on the MAP tab click on the large rectangle next to the decal input. This will open a new APPEARANCE PLACEMENT dialog. Use TEXTURE > ADD **+** to add your picture then make sure this texture is highlighted. In the COPIES option choose single. Close this dialog.



**STAGE 4 :** All that remains is to APPLY this material to the surface. In the ASSIGNMENT area of the APPEARANCE EDITOR dialog change PART to SURFACES the select the filled surface you created in STEP 2. Click OK in the SELECT window (easy to miss!) then choose BOTH in the menu. This choice ensures your picture can be seen from both sides of the surface. Now APPLY this material so that you can see your image on the surface.

**STAGE 5 :** One last tweak is to increase the TRANSPARENCY of this material in the ADAVANCED tab – try 50%. Use this image as a visual guide when you are sketching to create your features. Remember the picture is automatically scaled to fit the original rectangle you drew so if the overall size or proportions are wrong just edit the dimensions of the sketch.

