

Tridiagonal Matrix Algorithm  
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1.0 Implement the Tridiagonal Matrix Algorithm (TDMA or Thomas algorithm) into Mathcad Prime.

$$a := \begin{bmatrix} 0.25 \\ 0.25 \\ 0.25 \\ 0.25 \\ 0.25 \\ 0 \end{bmatrix} \quad b := \begin{bmatrix} 0.0 \\ 0.25 \\ 0.25 \\ 0.25 \\ 0.25 \\ 0.25 \end{bmatrix} \quad c := \begin{bmatrix} 0 \\ 0.25 \\ 0.25 \\ 0.25 \\ 0.25 \\ 0 \end{bmatrix}$$

**NOTE**

The negative sign is accounted for in the formulation. Therefore, vectors **a**, and **b** must have opposite sign to that appearing in the full matrix.

$$TDMA(a, b, c) := \left| \begin{array}{l} N \leftarrow \text{length}(a) \\ a'_1 \leftarrow a_1 \\ b'_1 \leftarrow c_1 \\ \text{for } i \in 2, 3 \dots N \\ \quad \left| \begin{array}{l} D \leftarrow 1 - b_i \cdot a'_{i-1} \\ a'_i \leftarrow \frac{a_i}{D} \\ b'_i \leftarrow \frac{b_i \cdot b'_{i-1} + c_i}{D} \end{array} \right. \\ x_N \leftarrow b'_N \\ \text{for } i \in N-1 \dots 1 \\ \quad \left| \begin{array}{l} x_i \leftarrow a'_i \cdot x_{i+1} + b'_i \end{array} \right. \\ x \end{array} \right.$$

$$z := TDMA(a, b, c)$$

$$z = \begin{bmatrix} 0.098 \\ 0.390 \\ 0.463 \\ 0.463 \\ 0.390 \\ 0.098 \end{bmatrix}$$

2.0 Use the full matrix to obtain the solution, **z'**

$$A := \begin{bmatrix} 4 & -1 & 0 & 0 & 0 & 0 \\ -1 & 4 & -1 & 0 & 0 & 0 \\ 0 & -1 & 4 & -1 & 0 & 0 \\ 0 & 0 & -1 & 4 & -1 & 0 \\ 0 & 0 & 0 & -1 & 4 & -1 \\ 0 & 0 & 0 & 0 & -1 & 4 \end{bmatrix}$$

$$f := \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 1 \\ 0 \end{bmatrix}$$

$$A \cdot z' = f$$

$$z' := A^{-1} \cdot f$$

$$z' = \begin{bmatrix} 0.098 \\ 0.390 \\ 0.463 \\ 0.463 \\ 0.390 \\ 0.098 \end{bmatrix}$$

**Q.E.D.**

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It is evident that TDMA yields the same solution, **z**, as the full matrix results, **z'**. "Q.E.D." (sometimes written "QED") is an abbreviation for the Latin phrase "quod erat demonstrandum" ("that which was to be demonstrated"), a notation which is often placed at the end of a mathematical proof to indicate its completion.



Comparing equations (3) and (5), we obtain

$$P_i = \frac{-c_i}{b_i + a_i P_{i-1}} \quad Q_i = \frac{d_i - a_i Q_{i-1}}{b_i + a_i P_{i-1}} \quad (6)$$

These are the recurring relations for the constants  $P$  and  $Q$ . It shows that  $P_i$  can be calculated if  $P_{i-1}$  is known. To start the computation, we use the fact that  $a_1 = 0$ . Now,  $P_1$  and  $Q_1$  can be easily calculated because terms involving  $P_0$  and  $Q_0$  vanish. Therefore,

$$P_1 = \frac{-c_1}{b_1} \quad Q_1 = \frac{d_1}{b_1} \quad (7)$$

Once the values of  $P_1$  and  $Q_1$  are known, we can use the recurring expressions for  $P_i$  and  $Q_i$  for all values of  $i$ .

Now, to start the back substitution, we use the fact that  $c_N = 0$ . As a consequence, from equation (6), we have  $P_N = 0$ , which results in  $u_N = Q_N$ . Once the value of  $u_N$  is known we use equation (3) to obtain  $u_{N-1}, u_{N-2}, \dots, u_1$ .

### A Fortran implementation

The following Fortran code will solve a general tridiagonal system. Note that  $n$  is the number of unknowns.

```

program TDMA
implicit doubleprecision(a-h,o-z)
parameter (nd = 100)
doubleprecision A(nd), B(nd), C(nd), D(nd), X(nd), P(0:nd), Q(0:nd)
c
A(1) = 0
C(n) = 0
c
c forward elimination
do i = 1, n
denom = B(i) + A(i)*P(i-1)
P(i) = -C(i) /denom
Q(i) = (D(i) - A(i)*Q(i-1)) /denom
enddo
c
c back substitution
do i = n, 1, -1
X(i) = P(i)*X(i+1) + Q(i)
enddo
stop
end

```