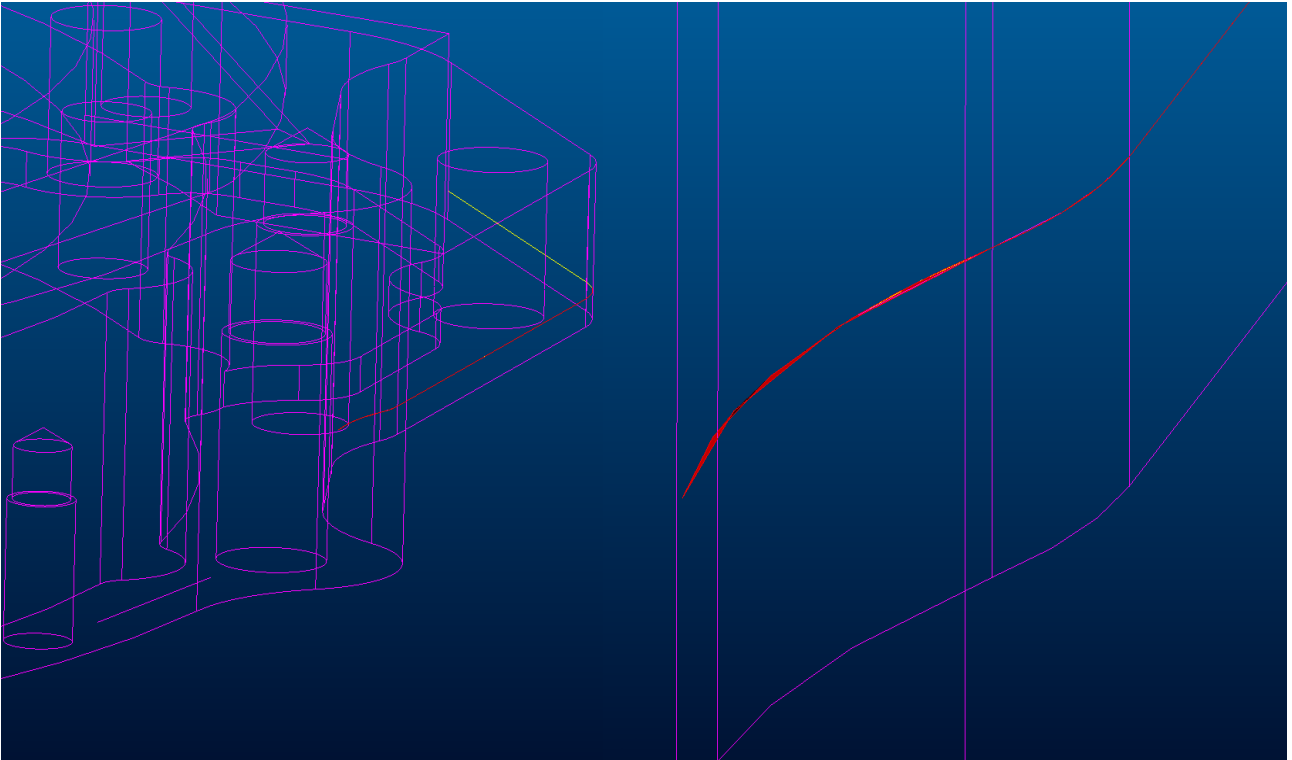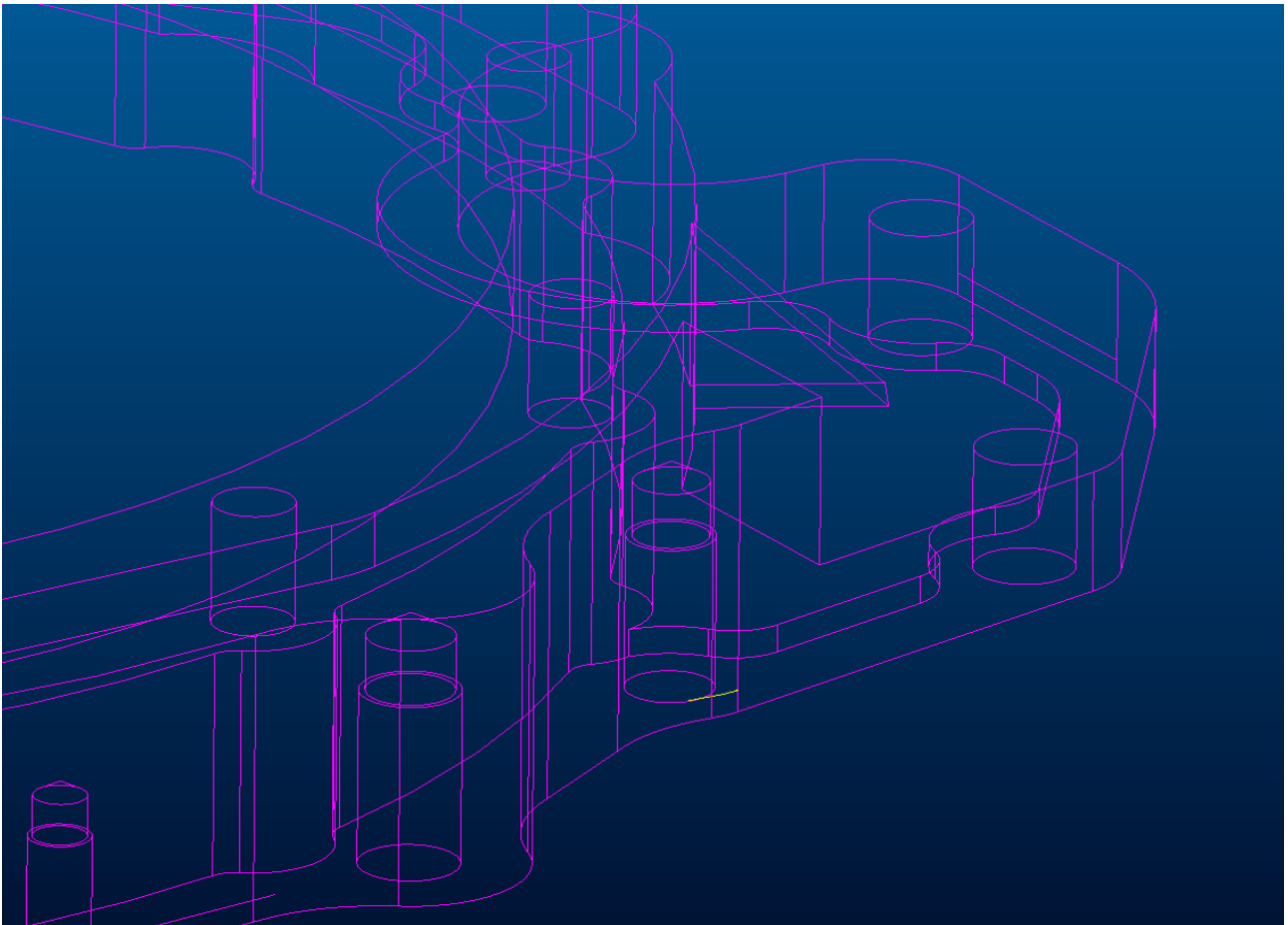first step is delete survace that is not part of geometry and it isn`t useful

try zoom so much to find it and than click rigth button until it „get red"
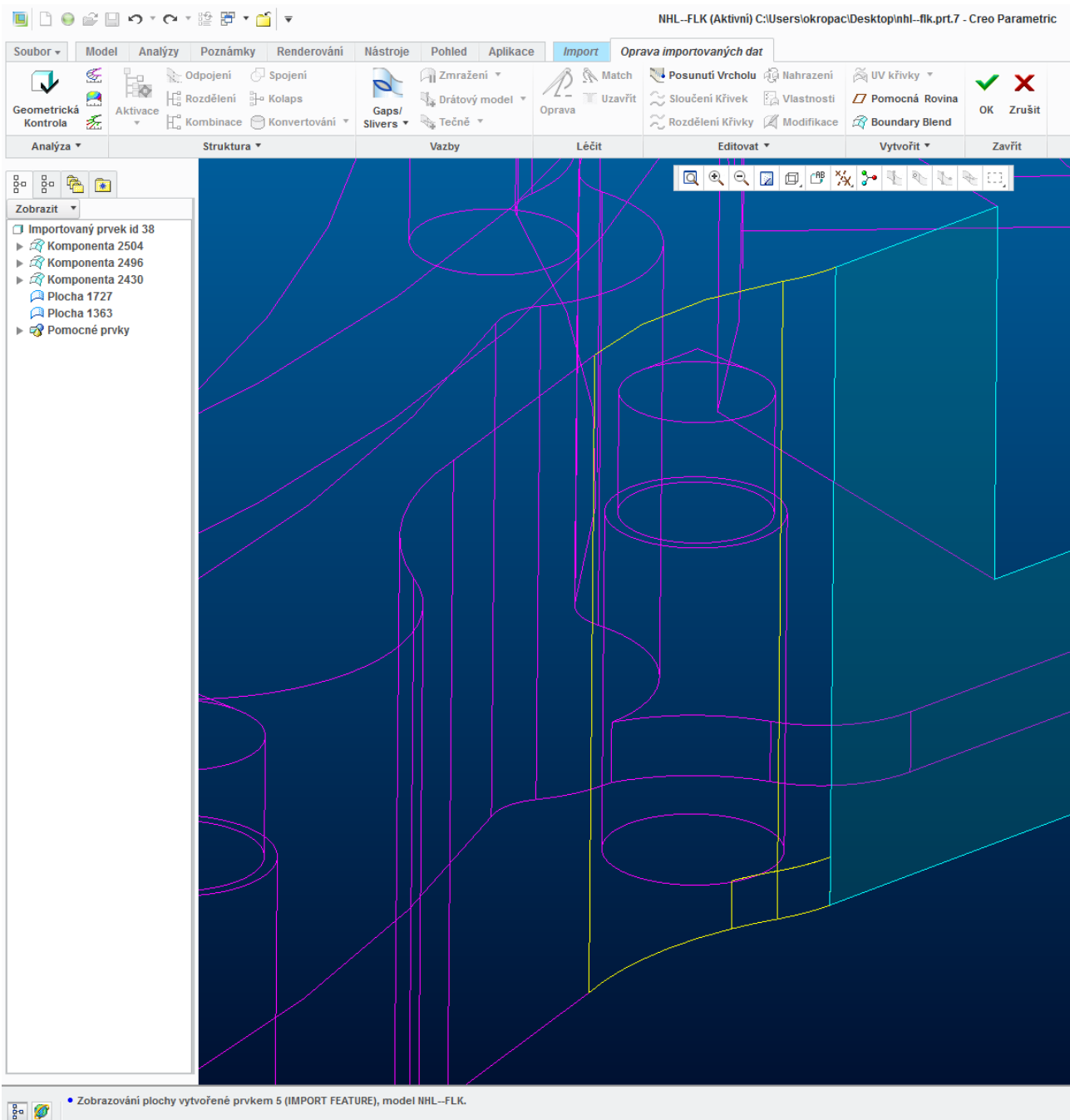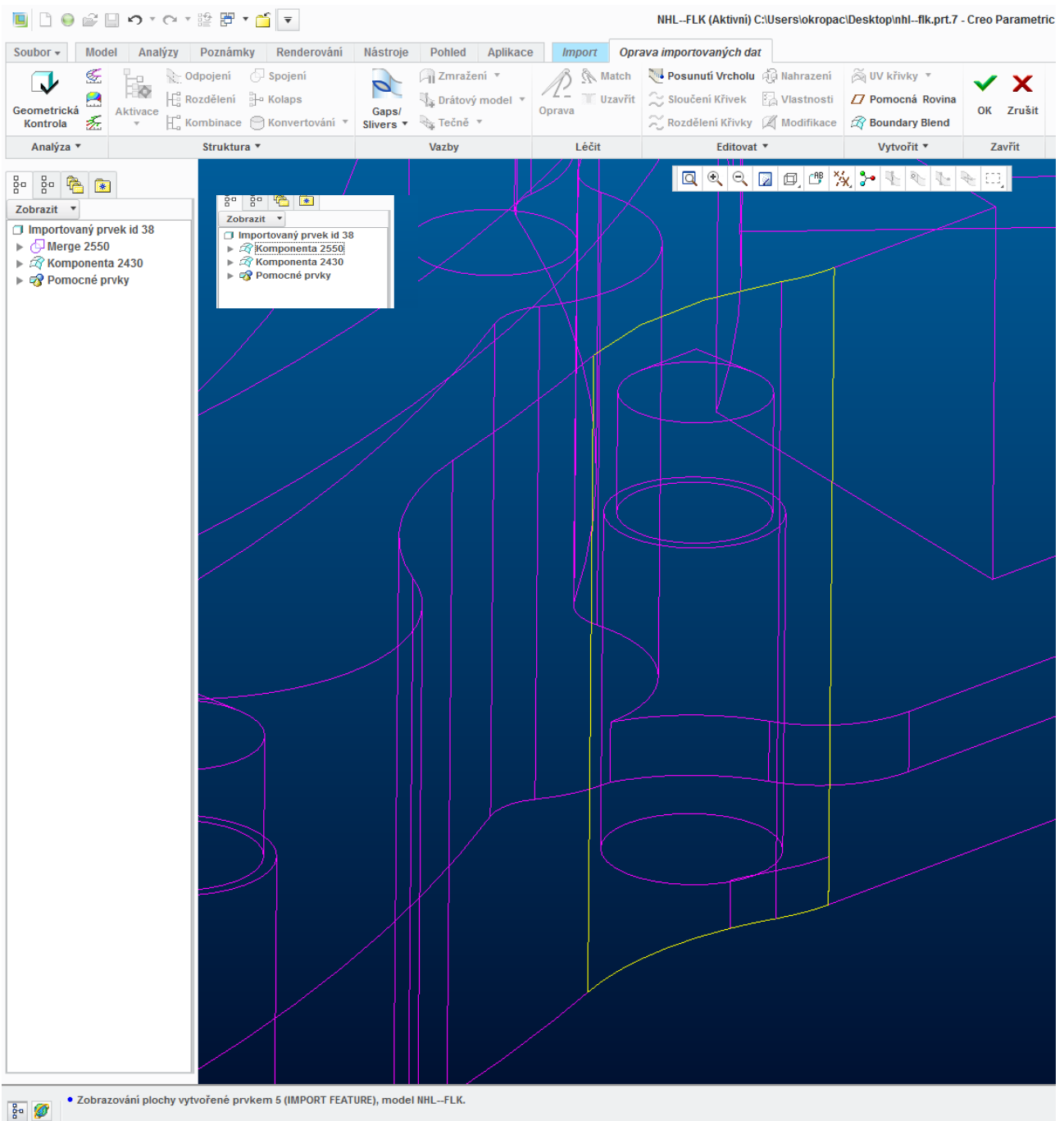

it look like that

now detach all surface near yellow borther and than merge it together

if there will be two surface without gab(yellow line) you can detach them together(as one comp.)

last step is collaps merge component in tree and again merge two last component
….collaps.... click on „merge 2550" and than it is posible to collaps

there is not possible to use merge
so in this case you have to use combine

and now it can be solidify