

Solution Details - TPI 119641

Solution	119641
Type	TPI
Created Date	13-Feb-2003
Last Updated	24-Sep-2003

SOLUTION ACTIONS

- [Refresh Data](#)
- [Subscribe to this Solution](#)

Title	Color.map Files Are No Longer Created in the Appearance Editor in Pro/ENGINEER Wildfire
Details	<div>Additional Information</div> <div><div>Description</div><div>When working in the Appearance Editor, if #File > #Save As is clicked on, Pro/ENGINEER Wildfire no longer allows the file to be saved as a color.map file. An Appearance (*.dmt) filetype is listed instead.</div></div> <div><div>Alternate Technique</div><div>See Resolution below.</div></div> <div><div>Resolution</div><div>As of Pro/ENGINEER Wildfire, the Appearance Editor creates appearance.dmt files instead of color.map files. Color.map files can still be used by clicking #File > #Open and selecting .map from the file type list, and then navigating to the location of the color.map file. Additionally, the config.pro option 'pro_colormap_path' can be set to the location of an appearance.dmt file or a color.map file, however, if both an appearance.dmt file and a color.map file exist in the same directory, the appearance.dmt file will take preference over the color.map file.</div></div>

Affected Products

Product	Pro/ENGINEER and Creo Elements/Pro
Module	PHOTORENDER
Reported Release	Wildfire
Reported Datecode	2003050
Resolved Release	Not Available
Resolved Datecode	Not Available
Affected Client	Not Available
Affected Server	Not Available

Related Documents

Type	Number	Status	Description
None Available			