

Solve a set of linear algebraic equations with Gauss-Seidel iteration Method.
Instructor: Nam Sun Wang

Define the Gauss-Seidel algorithm for $A \cdot x = b$

A =square matrix

b =column vector

x_0 =vector of initial guess (not needed, because there is only one solution for a linear system)

ε =tolerance in x

N =maximum number of iterations (already set to $N=999$)

```

gaussseidel(A, b, ε) := "start with x=0 -----"
n ← last(b)
x_n ← 0
"iterate with Gauss-Seidel's formula up to a maximum of 999 times -----"
for iterate ∈ 1 .. 999
  "save x before writing over it"
  x_old ← x
  for j ∈ 0 .. n
    
$$x_j \leftarrow \frac{1}{A_{j,j}} \cdot \left( b_j - \sum_{k=0}^n \text{if}(k=j, 0, A_{j,k} \cdot x_k) \right)$$

  "done if each & every element of x does not change much (relative error is small)"
  break if  $\left[ \prod_{i=0}^n \left| \frac{x_i - x_{old_i}}{x_i} \right| < \varepsilon \right]$ 
return x

```

In the function definition below, we check for absolute error in x .

```

gaussseidel(A, b, ε) := "start with x=0 -----"
n ← last(b)
x_n ← 0
"iterate with Gauss-Seidel's formula up to a maximum of 999 times -----"
for iterate ∈ 1 .. 999
  "save x before writing over it"
  x_old ← x
  for j ∈ 0 .. n
    x_j ←  $\frac{1}{A_{j,j}} \cdot \left( b_j - \sum_{k=0}^n \text{if}(k=j, 0, A_{j,k} \cdot x_k) \right)$ 
  "done if x does not change much (i.e., absolute change-error is small enough )"
  break if | x - x_old | < ε
return x

```

Another definition of Gauss-Seidel's algorithm, with a slightly stopping criterion based on the vertical error (and there is no need to save the old value of x)

```

gaussseidel2(A, b, ε) := "start with x=0 -----"
n ← last(b)
x_n ← 0
"iterate with Gauss-Seidel's formula up to a maximum of 999 times -----"
for iterate ∈ 1 .. 999
  for j ∈ 0 .. n
    x_j ←  $\frac{1}{A_{j,j}} \cdot \left( b_j - \sum_{k=0}^n \text{if}(k=j, 0, A_{j,k} \cdot x_k) \right)$ 
  "done if Ax is sufficiently close to b"
  break if | A·x - b | < ε
return x

```

Example

$$A := \begin{bmatrix} 5 & 0 & 6 \\ 3 & -4 & 0 \\ 0 & 3 & 5 \end{bmatrix} \quad b := \begin{bmatrix} -0.329193 \\ -2.34066 \\ 1.20736 \end{bmatrix} \quad x := \text{gaussseidel}(A, b, 10^{-7}) \quad x = \begin{bmatrix} 0.143 \\ 0.692 \\ -0.174 \end{bmatrix} \quad \text{check} \quad A \cdot x = \begin{bmatrix} -0.3291932 \\ -2.34066 \\ 1.20736 \end{bmatrix}$$

However, the above definition cannot handle an arbitrary A that has 0 in the diagonal element $A_{j,j}=0$

$$A := \begin{bmatrix} 0 & 3 & 5 \\ 3 & -4 & 0 \\ 5 & 0 & 6 \end{bmatrix} \quad b := \begin{bmatrix} 1.20736 \\ -2.34066 \\ -0.329193 \end{bmatrix} \quad x := \text{gaussseidel}(A, b, 10^{-7})$$

The definition below adds the row-swapping steps

```

gaussseidel(A, b, ε) := "start with x=0 -----"
n ← last(b)
x_n ← 0
"swap rows in A & b"
for j ∈ 0 .. n
  "Find the largest element in each column"
  A_max ← 0
  for i ∈ j .. n
    if A_max < | A_{i,j} |
      | A_max ← | A_{i,j} |
      | i_max ← i
  "swap i_max-th row with jth row"
  for k ∈ 0 .. n
    | temp ← A_{i_max,k}
    | A_{i_max,k} ← A_{j,k}
    | A_{j,k} ← temp
  temp ← b_{i_max}
  b_{i_max} ← b_j
  b_j ← temp
"iterate with Gauss-Seidel's formula up to a maximum of 999 times -----"
for iterate ∈ 1 .. 999
  "save x before writing over it"
  x_old ← x
  for j ∈ 0 .. n
    x_j ← 1/A_{j,j} · ( b_j - ∑_{k=0}^n if(k=j, 0, A_{j,k} · x_k) )
  "done if x does not change much (i.e., absolute change-error is small enough )"
  break if | x - x_old | < ε

```

```
return x
```

Example.

$$A := \begin{bmatrix} 0 & 3 & 5 \\ 3 & -4 & 0 \\ 5 & 0 & 6 \end{bmatrix} \quad b := \begin{bmatrix} 1.20736 \\ -2.34066 \\ -0.329193 \end{bmatrix} \quad x := \text{gaussseidel}(A, b, 10^{-7}) \quad x = \begin{bmatrix} 0.143 \\ 0.692 \\ -0.174 \end{bmatrix} \quad \text{check} \quad A \cdot x = \begin{bmatrix} 1.20736 \\ -2.34066 \\ -0.3291932 \end{bmatrix}$$

Iterate with matrix formula (rather than scalar formula)

$$A = I + L + U$$

separate the given matrix A into different parts

$$A \cdot x = (I + L + U) \cdot x = b$$

The "x" in Lx comes from the new iteration; whereas, the "x" in Ux comes from the old iteration.

$$x = b - L \cdot x - U \cdot x$$

$$(I + L) \cdot x = b - U \cdot x$$

$$x = (I + L)^{-1} \cdot (b - U \cdot x) \quad \dots \text{ Gauss-Seidel iteration formula in matrix form}$$

```

gaussseidel3(A, b, ε) := "start with x=0 -----"
n ← last(b)
xn ← 0
"swap rows in A & b"
for j ∈ 0 .. n
  "Find the largest element in each column"
  Amax ← 0
  for i ∈ j .. n
    if Amax < |Ai,j|
      Amax ← |Ai,j|
      imax ← i
  "swap imax-th row with jth row"
  for k ∈ 0 .. n
    temp ← Aimax,k
    Aimax,k ← Aj,k
    Aj,k ← temp
  temp ← bimax
  bimax ← bj
  bj ← temp
"normalize each row to the diagonal element"
for i ∈ 0 .. n
  diagonal ← Ai,i
  for j ∈ 0 .. n
    Ai,j ←  $\frac{A_{i,j}}{\text{diagonal}}$ 
  bi ←  $\frac{b_i}{\text{diagonal}}$ 

```

```

| 1 diagonal
"decompose A=I+L+U=L'+U (not LU decomposition)"
L' ← A
for i ∈ 0 .. n - 1
  for j ∈ i + 1 .. n
    Ui,j ← L'i,j
    L'i,j ← 0
Un,n ← 0
"iterate with Gauss-Seidel's formula up to a maximum of 999 times -----"
for iterate ∈ 1 .. 999
  "save x before writing over it"
  xold ← x
  x ← Lr · (b - U · x)
  "done if x does not change much (i.e., absolute change-error is small enough)"
  break if |x - xold| < ε
return x

```

Example.

$$A := \begin{bmatrix} 0 & 3 & 5 \\ 3 & -4 & 0 \\ 5 & 0 & 6 \end{bmatrix} \quad b := \begin{bmatrix} 1.20736 \\ -2.34066 \\ -0.329193 \end{bmatrix} \quad x := \text{gaussseidel3}(A, b, 10^{-7}) \quad x = \begin{bmatrix} 0.143 \\ 0.692 \\ -0.174 \end{bmatrix} \quad \text{check} \quad A \cdot x = \begin{bmatrix} 1.20736 \\ -2.34066 \\ -0.3291932 \end{bmatrix}$$

Jacobi iteration is another scheme closely related to Gauss-Seidel. Within each iteration, the x variables are updated sequentially in Gauss-Seidel; whereas, the x variables are all updated simultaneously in Jacobi.

$A = I + L + U$ separate the given matrix A into different parts

$A \cdot x = x - (I - A) \cdot x = b$

$x = b + (I - A) \cdot x$... Jacobi iteration formula in matrix form

```
jacobi3(A, b, ε) := "start with x=0 -----"
n ← last(b)
xn ← 0
"swap rows in A & b"
for j ∈ 0 .. n
  "Find the largest element in each column"
  Amax ← 0
  for i ∈ j .. n
    if Amax < | Ai,j |
      | Amax ← | Ai,j |
      | imax ← i
  "swap imax-th row with jth row"
  for k ∈ 0 .. n
    | temp ← Aimax,k
    | Aimax,k ← Aj,k
    | Aj,k ← temp
  temp ← bimax
  bimax ← bj
  bj ← temp
"normalize each row to the diagonal element"
for i ∈ 0 .. n
  | diagonal ← Ai,i
  | for j ∈ 0 .. n
  |   Ai,j ←  $\frac{A_{i,j}}{\text{diagonal}}$ 
  |   bi ←  $\frac{b_i}{\text{diagonal}}$ 
  |   Ii,i ← 1
```

```

| 1,1
"iterate with Gauss-Seidel's formula up to a maximum of 999 times -----"
for iterate ∈ 1 .. 999
  "save x before writing over it"
  x_old ← x
  x ← b + (I - A) · x
  "done if x does not change much (i.e., absolute change-error is small enough )"
  break if | x - x_old | < ε
return x

```

Example.

$$A := \begin{bmatrix} 0 & 3 & 5 \\ 3 & -4 & 0 \\ 5 & 0 & 6 \end{bmatrix} \quad b := \begin{bmatrix} 1.20736 \\ -2.34066 \\ -0.329193 \end{bmatrix} \quad x := \text{jacobi3}(A, b, 10^{-7}) \quad x = \begin{bmatrix} 0.143 \\ 0.692 \\ -0.174 \end{bmatrix} \quad \text{check} \quad A \cdot x = \begin{bmatrix} 1.20736 \\ -2.3406602 \\ -0.3291934 \end{bmatrix}$$