

Utilities

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MinMax(f, a, b) :=
  n ← 100
  fn(x) ← NaN on error f(x)
  Δx ←  $\frac{b - a}{n}$ 
   $\begin{bmatrix} \text{xmin} & \text{xmax} \\ \text{ymin} & \text{ymax} \end{bmatrix} \leftarrow \begin{bmatrix} a & a \\ \text{fn}(a) & \text{fn}(a) \end{bmatrix}$ 
  for i ∈ 1..n
     $\begin{cases} x \leftarrow a + i \cdot \Delta x \\ y \leftarrow f(x) \\ \begin{pmatrix} \text{xmax} \\ \text{ymax} \end{pmatrix} \leftarrow \begin{pmatrix} x \\ y \end{pmatrix} \text{ if } y > \text{ymax} \\ \begin{pmatrix} \text{xmin} \\ \text{ymin} \end{pmatrix} \leftarrow \begin{pmatrix} x \\ y \end{pmatrix} \text{ if } y < \text{ymin} \text{ otherwise} \end{cases}$ 
  return  $\begin{bmatrix} \text{xmin} & \text{xmax} \\ \text{ymin} & \text{ymax} \end{bmatrix}^T$ 

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y_values(f, a, b, n, type) :=
  Δx ←  $\frac{b - a}{n}$ 
  for i ∈ 0..n - 1
     $\begin{cases} y_i \leftarrow f(a + i \cdot \Delta x) \text{ if type = "left"} \\ y_i \leftarrow f[a + (i + 1) \cdot \Delta x] \text{ if type = "right"} \\ y_i \leftarrow \max[f(a + i \cdot \Delta x), f[a + (i + 1) \cdot \Delta x]] \text{ if type = "maximum"} \\ y_i \leftarrow \min[f(a + i \cdot \Delta x), f[a + (i + 1) \cdot \Delta x]] \text{ if type = "minimum"} \\ y_i \leftarrow f[a + (i + 0.5) \cdot \Delta x] \text{ otherwise} \end{cases}$ 
  return y

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mk_rectangles(x1, x2, y1, y2) :=
  (P N) ← [(NaN NaN) (NaN NaN)]
  for i ∈ 0..last(x1)
     $\begin{cases} P \leftarrow \text{stack}[P, (x1_i, y1_i), (x2_i, y1_i), (x2_i, y2_i), (x1_i, y2_i), (x1_i, y1_i), (NaN NaN)] \\ N \leftarrow \text{stack}[N, (x1_i, y1_i), (x2_i, y1_i), (x2_i, y2_i), (x1_i, y2_i), (x1_i, y1_i), (NaN NaN)] \end{cases}$ 
  return (P N)T

```

Utilities

Function definitions:

$$f_1(x) := 0.3 \cdot x^4 - 3 \cdot x^2 + 8$$

$$f_2(x) := 0.6 \cdot (x - 1)^2 + 1.5$$

$$f_2(x) := 0 \quad \text{enable for "classic" 1 function view}$$

Upper and lower limit:

$$a := -1.8$$

$$b := 2.865$$

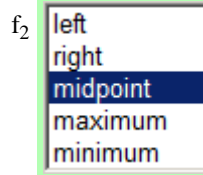
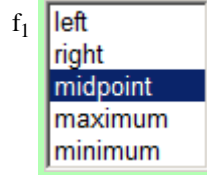
Number of intervals:

$$n := 30$$

$$n := \text{round}(4 + \text{FRAME})$$

for animation

$$n := \begin{cases} (\text{FRAME} + 4) & \text{if } \text{FRAME} < 56 \\ 7 \cdot \text{FRAME} - 332 & \text{otherwise} \end{cases}$$

Chose where to
sample the first and
the second function:

Calculations

Calculating limits for plotting

$$\text{ov} := 15\% \quad x_{\text{left}} := a - (b - a) \cdot \text{ov}$$

$$x_{\text{right}} := b + (b - a) \cdot \text{ov}$$

$$y_{\text{max}} := \max\left[0, (\text{MinMax}(f_1, a, b)_1), (\text{MinMax}(f_2, a, b)_1)_1\right]$$

$$y_{\text{min}} := \min\left[0, (\text{MinMax}(f_1, a, b)_0)_1, (\text{MinMax}(f_2, a, b)_0)_1\right]$$

$$y_{\text{top}} := y_{\text{max}} + (y_{\text{max}} - y_{\text{min}}) \cdot \text{ov}$$

$$y_{\text{bot}} := y_{\text{min}} - (y_{\text{max}} - y_{\text{min}}) \cdot \text{ov}$$

Vectors with the left and right limits of the rectangles

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} := \begin{cases} \Delta x \leftarrow \frac{b - a}{n} \\ \text{for } i \in 0..n - 1 \\ \left| \begin{array}{l} x_{1_i} \leftarrow a + i \cdot \Delta x \\ x_{2_i} \leftarrow a + (i + 1) \Delta x \end{array} \right. \\ \text{return } (x_1 \ x_2)^T \end{cases}$$

Vectors with upper and lower limits of the rectangles

$$y_1 := y_{\text{values}}(f_1, a, b, n, L1)$$

$$y_2 := y_{\text{values}}(f_2, a, b, n, L2)$$

$$S_{\text{approx}} := \sum \left[(y_1 - y_2) \cdot \frac{b - a}{n} \right]$$

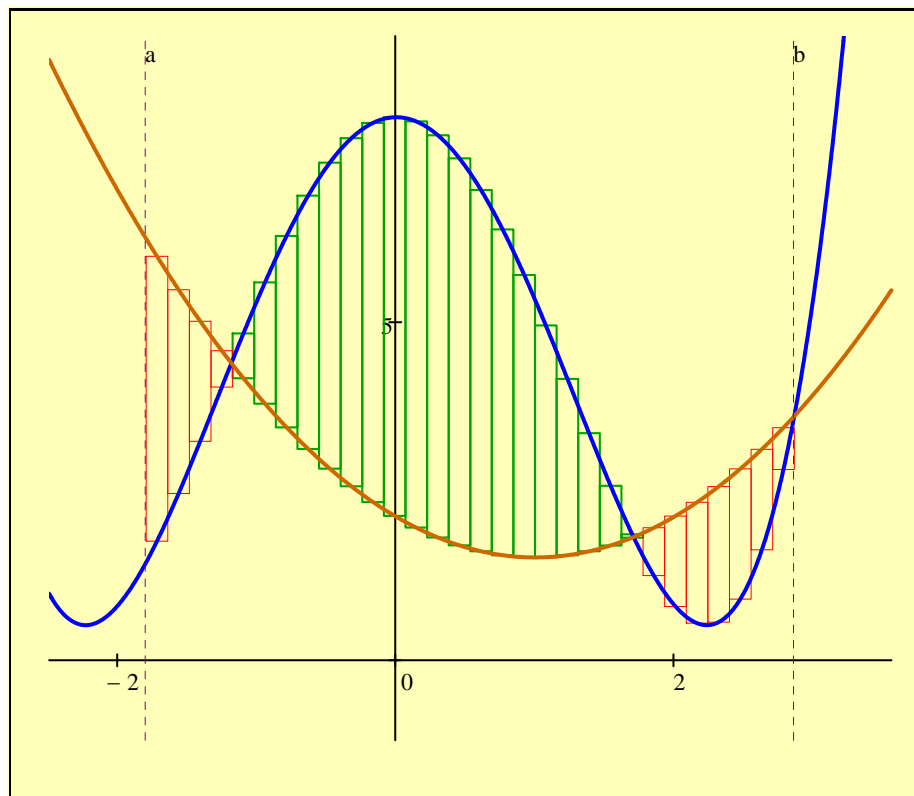
$$S_{\text{exact}} := \int_a^b (f_1(x) - f_2(x)) dx$$

$$\text{rel_error} := \text{NaN on error } \frac{S_{\text{approx}} - S_{\text{exact}}}{S_{\text{exact}}}$$

$$\text{abs_error} := S_{\text{approx}} - S_{\text{exact}}$$

$$\begin{pmatrix} P \\ N \end{pmatrix} := \text{mk_rectangles}(x_1, x_2, y_1, y_2)$$

Calculations



Intervals: $n = 30$

$$S_{\text{exact}} = 8.00165347$$

$$S_{\text{approx}} = 8.00003481$$

$$\text{rel_error} = -0.02022901\%$$

$$\text{abs_error} = -0.00161866$$

$$f_1(x) = 0.3 \cdot x^4 + -3.0 \cdot x^2 + 8$$

$$f_2(x) = 0.6 \cdot (x - 1)^2 + 1.5$$

$$a = -1.8$$

$$b = 2.865$$

$$\int_a^b f_1(x) - f_2(x) dx = 8.00165347$$